COMPUTER SCIENCE

BACHELOR OF SCIENCE (B.S.)

CORE Requirements		Credits	Computer Science Requirements		Free Electives	Credits
CORE 090 Fi	1	1 3	CS 116 Fun. of Software Dev. I CS 117 Fun. of Software Dev. II ³	3 3	Free Elective Free Elective	3
CORE 110 E		3	CS 232 Data Structures <i>(fall)</i>	3	Free Elective	3
	: 116 Oral Comm.	3	CS 232L Data Structures Lab <i>(fall)</i>	1	Free Elective	3
CORE 131 or	133 Civilization	3	CS 233 Adv. Data Structures (spr)	3		
CORE 140 or	: 141-145 Forgn.	3	CS 233L Adv. Data Structures Lab (spr)	1		
CORE 150-15	59 Soc. Sci ¹	3	CS 256 Database Management	3		
CORE 160-10	59 Literature	3	CS 256L Database Management Lab	1		
CORE 170-17	79 The Arts ³ (178)	3	CS 270 Computer Organization	3		
CORE 180-18	39 Amer. Studies ¹	3	CS 270L Computer Organization Lab	1		
CORE 190-19	99 Glbl Studies ^{1,2}	3	CS 480 Software Engineering (fall)	3		
	59 Syst. Theology	3	CS 481 Applied Software Engineering			
	69 Mor. Theology	3	OR	3		
	atural Science I	3	CS 499 CS Internship			
CORE 271-27		3	CS Elective*	3		
CORE 280 Pl		3	CS Elective*	3		
CORE 281-28	39 Philos. II ⁴	3	CS Elective*	3		
			CS Elective*	3		
			CS Elective*	3		
			CS Elective*	3		
			MATH 127 Logic & Axiomatics	3		
			MATH 129 Calculus I	4		
		Ī	MATH 130 Calculus II	4		
			MATH 235 Discrete Mathematics	3		
		49		60		12

Total Credits = 121

*A student majoring in Computer Science must complete six (6) of the following CS Electives (only 2 can be CIS courses):

CS Electives*							
Choose as	ny six (6) of the followin	g courses:					
CS 305	CS 364	CS 448					
CS 315	CS 375	CIS 385					
CS 328	CS 380	CIS 386					
CS 336	CS 420	CIS 487					
Aı	ny CS course 300 or high	ner					

NOTE: The following "Free Electives" are recommended for Computer Science majors: MATH 126, MATH 237, PHYS 111 & PHYS 111L. CIS 106 is recommended particularly to freshman choosing between Computer Science and Computer Information Systems.

¹Students are required to take CORE 150, CORE 180 **OR** CORE 190 to fulfill the Interdisciplinary CORE requirement.

• If a student takes CORE 150, then he/she should choose from 181 – 188 to fulfill the 18x requirement AND from 191 – 198 to fulfill the 19x requirement.

• If a student takes CORE 180, then he/she should choose from 151 – 158 to fulfill the 15x requirement AND from 191 – 198 to fulfill the 19x requirement.

• If a student takes CORE 190, then he/she should choose from 151 – 158 to fulfill the 15x requirement AND from 181 – 188 to fulfill the 18x requirement.

²Students may select "free electives" for personal enrichment <u>OR</u> for Minor and/or Second Major Requirements.

³CS 117 and CORE 178 form a learning community where students work on related projects in both classes. This combination is not required but is highly recommended.

General Information:

A student must earn a minimum of 120 credit hours to be awarded the baccalaureate degree. The number of credit hours required for graduation may be higher in certain major programs <u>or</u> if the student elects to pursue a second major.

Beyond the requirements of the Core Curriculum and of a student's chosen major program, the balances of the credit hours required for graduation are "free electives."

COMPUTER SCIENCE

SUGGESTED SEQUENCE

- Use the information below as a guide when selecting courses.
- Refer to the reverse side when selecting major courses, major electives, core courses, and free electives when applicable.
- Consult your Academic Advisor prior to course registration.
- Refer to the King's College Catalog and/or website for course titles and descriptions.
- Choose one course from each CORE category as listed on the reverse side.
 - CORE courses may be taken in any order approved by the academic advisor with the following conditions:
 - CORE 100 and CORE 110 should be taken in the first year.
 - CORE 115 (or 116) should be taken within the first two years.
 - For students selecting a Foreign Language (CORE 14x), every effort should be made to register for that language in the first semester at King's.

	1 st Year - Fall	cr.	1 st Year - Spring	cr.
	CS 116 Fun. of Software Dev. I (fall only)	3	CS 117 ³ Fun. of Software Dev. II (spring only)	3
	MATH 127 Logic & Axiomatics (fall only)	3	MATH 130 Analytical Geometry & Calculus II	4
	MATH 129 Analytical Geometry & Calculus I	4	CORE 170-179 (Core 178 Imaginative Writing ³)	3
	CORE 110 and/or CIS 106 ²	3	CORE 100 Liberal Arts Seminar	3
	CORE 090 First Year Experience	1	CORE	3
	-	(3)		
Note:	(A student may take and additional course up to 17 credits)	14 †		16
	2 nd Year - Fall		2 nd Year – Spring	
	CS 232 Data Structures (fall only)	3	CS 233 Adv. Data Structures (spring only)	3
	CS 232L Data Structures (fall only)	1	CS 233 Adv. Data Structures Lab (spring only)	1
	CS 256 Database Management Systems	3	CS 270 Computer Organization	3
	CS 256L Database Management Systems Lab	1	CS 270L Computer Organization Lab	1
	MATH 235 Discrete Mathematics	3	CORE	3
	CORE	3	CORE	3
	CORE	3	CORE	3
		17		17
	3 rd Year – Fall	3 rd Year – Spring		
	CS Elective*	3	CS Elective*	3
	CS Elective*	3	CS Elective*	3
	CORE	3	CORE	3
	CORE	3	CORE	3
	Free Elective ²	3	Free Elective ²	3
		15		15
	4 th Year - Fall		4 th Year - Spring	
	CS 480 Software Engineering	3	CS 481 Applied Software Engineering OR	3
	CS Elective*	3	CS 499 CS Internship	3
	CORE	3	CORE	3
	CORE	3	Free Elective ²	3
	Free Elective ²	3	(CORE or Free Elective ² – if needed)	(3)
		15		12-15
	Total Credits	Requi	red for Graduation = 121	

⁺The standard semester course load is five courses consisting of 15 – 17 credits. A student may take 18 credits if a lab puts them over 17 credits (*for more information about credit loads, please see the college catalog*).

³CS 117 and CORE 178 form a learning community where students work on related projects in both classes. This combination is not required but is highly recommended.